

# CS70

## Graph Theory

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# Overview

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# Basic Definitions

## Definition (Graph)

A **graph**  $G$  is defined by a set of vertices  $V$  and a set of edges  $E$ , denoted by  $G = (V, E)$ . There are directed and undirected graphs.

## Definition (Edge)

We use  $(u, v) \in E$  to denote an edge from vertex  $u$  to vertex  $v$ . If the graph is undirected then we have  $(u, v), (v, u) \in E$ .

## Definition (Degree)

The **degree** of a vertex  $v$  is the number of edges that are incident to  $v$ . A vertex with degree 0 is an *isolated* vertex.

# Paths, Cycles, Walks, Tours

## Definition (Path)

A **path** in  $G = (V, E)$  is a sequence of edges  $\{(v_i, v_{i+1})\}_{i=1}^{k-1}$  where each vertex are distinct (no repeated vertex).

## Definition (Cycle)

A **cycle** is simply a path with  $v_1 = v_k$  (no repeated vertex).

## Definition (Walk)

A **walk** is a sequence of edges with possible repeated vertex or edge.

## Definition (Tour)

A **tour** is a walk that with  $v_1 = v_k$  (with possibly repeated vertex).

# Handshaking Theorem

## Theorem (Handshaking)

Let  $G = (V, E)$  be an undirected graph with  $m$  edges. Then

$$\sum_{v \in V} \deg(v) = 2m.$$

# Connectivity

## Definition (Connected)

A graph is **connected** if there is a path between any two distinct vertices.

## Definition (Connected Components)

A **connected component** is a maximal set of connected nodes in a graph.

# Eulerian Tour

## Definition (Eulerian Tour)

An **Eulerian Tour** is a tour that visits each edge exactly once.

## Theorem (Euler's Theorem)

*An undirected graph  $G = (V, E)$  has an Eulerian tour iff all vertices have even degree and are connected.*

# Complete Graphs

## Definition (Complete graph)

A graph  $G$  is **complete** if each pair of its vertices is connected by an edge. We use  $K_n$  to denote a complete graph on  $n$  vertices.

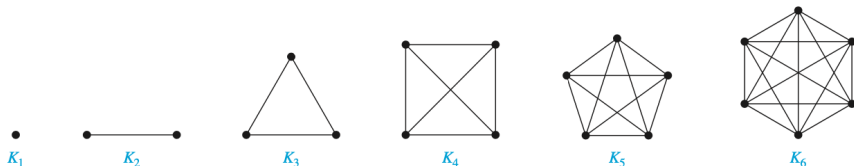


Figure: Examples of complete graphs.

A complete graph has  $|V|(|V| - 1)/2$  edges.



# Bipartite Graphs

## Definition (Bipartite)

A graph  $G = (V, E)$  is **bipartite** if  $V = V_1 \cup V_2$  and  $V_1 \cap V_2 = \emptyset$  such that vertices in  $V_1$  are only connected by those in  $V_2$ . We use  $K_{n,m}$  to denote a complete bipartite graph partitioned into  $n$  and  $m$  vertices.

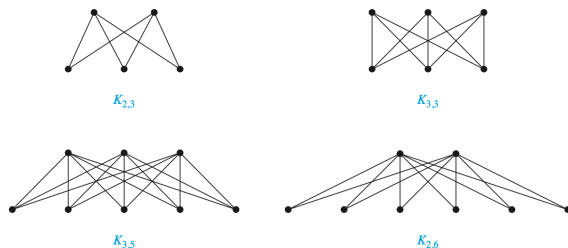


Figure: Complete bipartite graphs.

# Planarity

## Definition (Planar)

A graph is called **planar** if it can be drawn in the plane without any edges crossing (where a crossing of edges is the intersection of the lines or arcs representing them at a point other than their common endpoint).

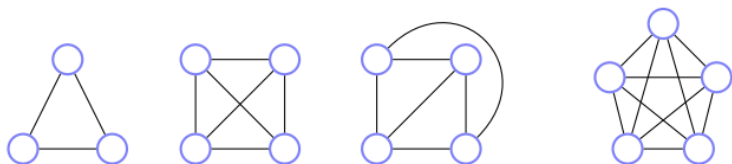


Figure:  $K_4$  is planar because it can be drawn without crossing edges.

# Euler's Formula

How to check for planarity?

## Theorem (Euler's formula)

For every connected **planar** graph with  $v$  vertices,  $f$  faces, and  $e$  edges,  
$$v + f = e + 2.$$

## Corollary

If  $G$  is a connected planar simple graph with  $e$  edges and  $v$  vertices, where  $v \geq 3$ , then  $e \leq 3v - 6$ .

This can be used to check that  $K_5$  is non-planar.

## Corollary

If a connected planar simple graph has  $e$  edges and  $v$  vertices with  $v \geq 3$  and no cycles of length three, then  $e \geq 2v - 4$ .

This can be used to check that  $K_{3,3}$  is non-planar.

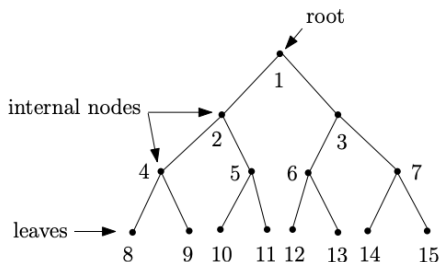
# Non-planarity

## Theorem (Kuratowski's Theorem)

A graph is **non-planar** iff it contains  $K_5$  or  $K_{3,3}$

To prove that a graph  $G$  is non-planar, show that you can find  $K_5$  or  $K_{3,3}$  as a subgraph in  $G$ .

# Trees



## Definition (Tree)

If  $G$  is a **tree**, then

- $G$  is connected and contains no cycles.
- $G$  is connected and has  $|V| - 1$  edges.
- $G$  is connected, and the removal of any single edge disconnects  $G$ .
- $G$  has no cycles, and the addition of any single edge creates a cycle.

# Trees

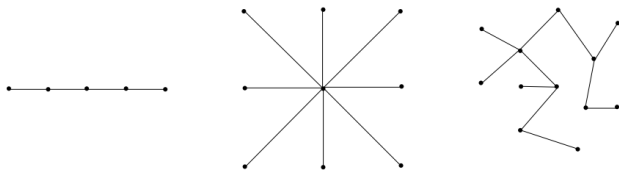


Figure: More examples of trees.

## Theorem

*$G$  is connected and has  $|V| - 1$  edges is equivalent to  $G$  is connected and contains no cycles.*

# Hypercubes

- An  $n$ -dimensional hypercube  $G = (V, E)$  has  $V = \{0, 1\}^n$ , the set of all  $n$ -bit strings and each vertex is labeled by a unique  $n$ -bit string.
- Vertices  $x = x_1x_2 \dots x_n$  and  $y = y_1y_2 \dots y_n$  are neighbors if and only if there is an  $i \in \{1, \dots, n\}$  such that  $x_j = y_j$  for all  $j \neq i$ , and  $x_i \neq y_i$ .
- The  $n$ -dimensional hypercube has  $2^n$  vertices.

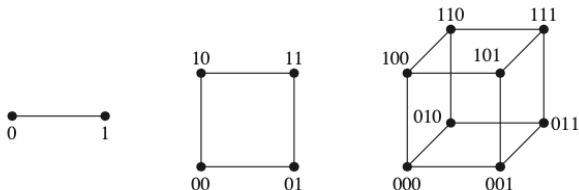


Figure: Hypercubes.

# Hypercubes

## Lemma

*The total number of edges in an  $n$ -dimensional hypercube is  $n2^{n-1}$ .*

### ***Proof:***

The degree of each vertex is  $n$ , since  $n$  bit positions can be flipped in any  $x \in \{0, 1\}^n$ . since each edge is counted twice, once from each endpoint, this yields a total of  $n2^n/2 = n2^{n-1}$  edges.  $\square$





# Problem Time!